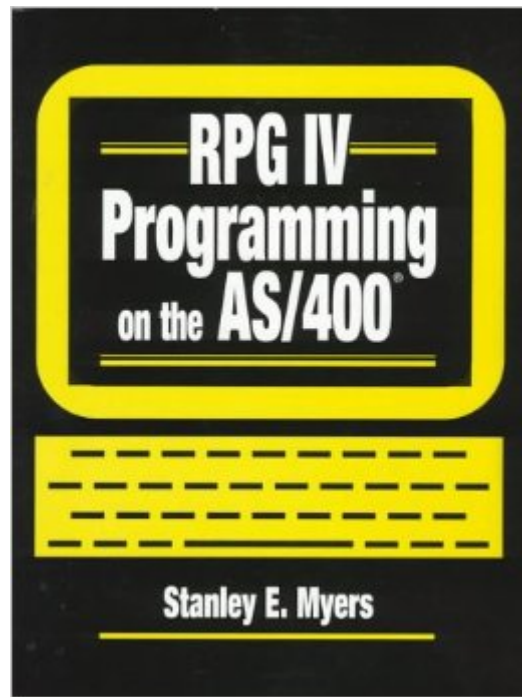The book was found

RPG IV Programming On The AS/400

Synopsis

This book is dedicated RPG IV Programming language and the AS/400 environment.   The book includes over 60 compiled RPG IV listings documented with a line by line explanation of the instructions and or annotated comments. The author has included over 500 figures and he addresses other important AS/400 software with separate appendices for SEU, PDM, DFU, SDA and interactive debugging. Every chapter includes a summary, review questions, and programming assignments.

Book Information

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Average Customer Review: 4.4 out of 5 starsÂ Â See all reviewsÂ (11 customer reviews)

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Customer Reviews

This book is helful for beginner RPG programmers. They should have worked a little more on the index. There are many references not listed in the index that exist in the book. Overall, I recommended it to beginners, for more experienced programmers that wish to learn RPG IV, is OK but you may find yourself skipping what your already know.

This book is a great book for beginners to intermediate programmer - for text as well as for reference. To the point examples for learning RPG IV. I would say It's an excelent book available in the market on this subject. The author uses many examples that are easy to understand and practical. Each chapter has a useful Q&A section at the end.I'll say to author "Thank you - You've done a wonderful work for RPG IV"

This book was well written. Thanks to Stanley Myers for a book to help us RPG Programmers! The only thing that I found wrong with this book is that Stanley mentions old style (RPG AS/400 and before) programming mixed in the chapter. A better approach would have been if he had included old style techniques at the end of each chapter and not mixed in with the new RPGLE. It was a little confusing at times, but still a great reference book for any RPG Programmer!

The examples and their explanations are outstanding. A great way to learn RPG IV for those familiar with the AS/400. Some text needs proof reading, but the typos are amusing. The index is a little weak, though overall a great book.

This is the first book that introduced me to RPGIV. There are several errors. For instance, a misplace READ opcode in one of the examples. I thought the organization could have been better. I feel this book was rushed to print and not throughly proof read. This did get me exposed to RPGIV but I feel the book could have been better.

This is the one and only RPG/400 programming guide available in the market which caters to the needs of both the beginners as well as advanced programmers.The sample programs in the book make life easier by giving an insight into the code application.The Object-oriented programming is made easier using the AS/400 machines. A must for every RPG programmer.

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